

DAYZ – SERVER HOSTING RULES – PUBLIC HIVE | 08.20

In order to keep this document succinct and easily understandable, we will break down the simple Do and Don't list for game server providers hosting DayZ.

A breach of any of these rules may result in a temporary or permanent removal of the server.

It is not acceptable under –any– circumstance to exploit game mechanics to sell in-game items for real money.

Any questions regarding this can be directed to support@bistudio.com, or the respective game server provider.

Monetization rules can be found here <https://www.bistudio.com/monetization>

Acceptable Usage of DayZ Servers (Also known as the “Do” list)

- You may change the following variables on your server
 - Player count (between 30 and 60)
 - Server name (Within certain limitations, which are called out below)
 - Camera mode (between 1PP and 1PP/3PP)
 - Crosshair mode (crosshair enabled/disabled)
 - Server time
 - Start time
 - Time acceleration
 - Time persistence
 - Server MOTD (Message of the Day)
- You may perform the following actions on your server
 - Restart server 5 times per day
 - View Admin Logs to enforce server rules or protect against cheating
 - Kick abusive players (harassment, cheating, exploiting bugs)
 - Be aware that this can tread a fine line, and if you are found to be violating this rule your server may be disabled until the issue can be addressed.
 - Turn the server off
 - Restore/Reset Persistence files
 - Unlimited
 - Can be done manually by customer via GSP (game server provider) control panel

Unacceptable usage of DayZ Servers (Also known as the “Don’t” list)

- You may not change the following variables on your server
 - Password
 - Player count beyond 60, and below 30.
 - Server messages or name to include slander, racism, sexism, or any general hate speech.
 - Signature Verification (Must always be enabled)
 - Server name must not contain any terms or phrases of the themes below
 - Player Versus Environment only
 - Player will be kicked
 - Server somehow has modified loot spawns, or other game data
 - Server is private

- Server is “not operating properly”
- Hate speech / Defamation of any person, place, or company
- Impersonating official DayZ servers (Stable or Experimental)
- Impersonate DayZ Development / Bohemia Interactive
- You may not perform the following actions on your server
 - Restart server to farm loot
 - Restart server to protect your character integrity after dying
 - Restart server more than 5 times per day
 - Set automatic server restart in your GSP (game server provider) control panel below or above 12 hours
 - Kick/Ban players without just cause
 - Use Admin Logs for any purpose other than server tracking exploiters/cheaters
 - Lock/Password the server
 - Install any 3rd party tools, modifications, or applications (aside from BEC – At this time)
 - Use any unapproved monetization (e.g. sell in-game items or a location of a base)
- Several BEC/Rcon functions are restricted on Public Hive servers
 - Whitelist
 - Ban
 - Kick
 - Autokick
 - Slot reserve

