Using a custom scenario for Nitrado.net Ylands servers

1. First you will have to save the scenario you want to upload to your Ylands dedicated server by using the following command from within the Ylands game client, and while the scenario you want to save is loaded: **/createdssave**





2. Go to the Nitrado.net website and open your game server dashboard. In the left menu you will find the "Scenario upload" option.

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3. Click the "Upload file" button. You will now have to select the file we created earlier using the */createdssave* command.

It can be found here C:\Program Files (x86)\Steam\userdata**<steam id>**\298610\local\ServerGames

The .yds file you are looking for will have the same name as the scenario you saved.

😑 Scenari	o upload
Here you can upload a custo	m scenario. For ylands to load it the settings 'scenario type' has
Filename	Last edit
⊥ Upload file	

Once done it will now be displayed on the Scenario upload page

Scenario upload		
Here you can upload a custom scenario. For ylands to load it the settings 'sce	enario type' has to be upload. Then, the server has to be restarted.	
Filename	Last edit	Action
SCENARIO EXPLANATION.yds	Sep 25, 2020, 5:26:58 PM	
u Upload file		

4. Go to the "General" option found under "Settings" in the menu on the left



5. Change "Scenario Type" to "upload" and select the scenario you uploaded earlier in the "Custom scenario" box found below. Save the config.

(Note: Please save your configuration once after selecting "upload" as the "Scenario Type" to correctly display the "Customer Scenario" dropdown box. In the very near future, once you change the "Scenario Type" option, the box below will change accordingly instead.)

Scenario Type	upload	×
	Choose your scenario via specific id or with a file upload (config files) See configuration file.	
Custom Scenario	SCENARIO EXPLANATION.yds	
	Choose a Scenario that you have uploaded.	

 If needed, check the button to remove previous Session saves and save the made changes. NOTE: Do not check this box if you are not switching scenarios. It might remove all your made progress!

Delete SessionSave						
	Enable this to remove the current SessionSave on t		After the resta	rt this Flag wil	l be turned off again	
	• When changing the scenario type or the scenario ID, the current game file (SessionSave.ylandsgame) must be removed before the changes are applied.					
		🖹 Save changes	🕰 Export	Import	💼 Default Settings	

7. Restart your game server using the restart button on the top right of the page.



8. Done!